**CODENAME: CONFIDENTIAL**

**GLOBAL UNITED DEFENSE®, INC.**

GLOBAL SECURITY SYSTEM SERVICES

# WAR CRIME PREVENTION SECURITY SYSTEMS

# SHOULDER WAR CRIME PREVENTION

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**SHOULDER WAR CRIME PREVENTION SECURITY SYSTEMS**

AUTONOMOUS WAR CRIME PREVENTION SECURITY SYSTEMS INSTANCE BUILDER (**FOR EACH PREVENTION SECURITY SYSTEM: WAR CRIME TYPE;** **BUILD ANY PREVENTION SECURITY SYSTEM THAT ENSURES THAT** **ANY WAR CRIME TYPE** **SHALL ۞NEVER BE ALLOWED۞**, **IMPLICITLY-EXPLICITLY GLOBALLY DEFINED**) {

**WHEREAS** **“MAIN OBJECT” SHALL EQUAL** **“[LEFT, RIGHT] [SHOULDER(S, BLADE(S)), SCAPULA(S)]”**

PREVENTION SECURITY SYSTEMS: **ALL <MAIN OBJECT> WAR CRIME TYPES;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> ABUSE;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> ALTERATION;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> BLADE INJURY;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> BLADE PAIN;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> BRACE;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> BURN;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> INJURY;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> INJURY;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> MOVE;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> MOVEMENT;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> MOVING;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> PAIN;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> PAIN;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> PLASTIOTITIS;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> PLASTIOTITIS;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> STING(ING, RAY [BARB(S)], S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TENDER;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TENSE;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TENSOR FLOW;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> TENSOR;**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> WAR CRIME(S) PROGRAM(S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> WAR CRIME(S);**

PREVENTION SECURITY SYSTEM: **ANY <MAIN OBJECT> WARP;**

PREVENTION SECURITY SYSTEM: **ANY AVASCULAR NECROSIS;**

PREVENTION SECURITY SYSTEM: **ANY LASER BLADES;**

PREVENTION SECURITY SYSTEMS: **ANY OTHER <MAIN OBJECT> WAR CRIME TYPE(S);**

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